Ch 13 Geometry of Transformations Practice Test

True/False *Indicate whether the sentence or statement is true or false. If false, write the corrected statement in the space provided.* 1. A frieze pattern repeats in many directions. 2. An image from a transformation cannot be congruent to the original figure. 3. Translations, rotations, and reflections change the sides or angles of the original figure. 4. A translation arrow describes the translation of a figure on a coordinate grid.. 5. Translations cannot be carried out on a coordinate grid. 6. The image of a point after a transformation is often named using the prime symbol. 7. A tiling pattern covers a plane with some overlapping and leaving some gaps. 8. Tiling a plane refers to using repeated congruent shapes cover a region completely. 9. A circle can be used to tile a plane. 10. There are four types of regular figures that can tile a plane. 11. You cannot use rotations to tessellate a plane.

Multiple Choice

Identify the letter of the choice that best completes the statement or answers the question.

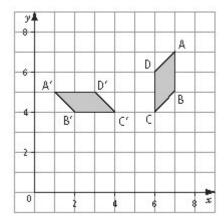
	12.	The transformation that is a slide along a straig		
		a. translation.		reflection.
	1.2	b. rotation.		image.
	13.	The transformation that is a turn about a fixed parameter a. translation.		reflection.
		a. translation.b. rotation.	d.	image.
	14.	Identify the following transformation.	u.	mage.
		1		
		— ·		
		1		
		a. translation	c.	reflection
		b. rotation	d.	image
	15.	Which transformation do you use in a game of	chec	ekers?
		a. translation		reflection
		b. rotation	d.	none of the above
	16.	Which transformation may a skier use?		a
		a. translation	C.	reflection
	17	b. rotation	d.	both a and b
	17.	Which of the following is formed by three squa a. tetromino		triomino
		a. tetromino b. domino	c. d.	pentomino
	18.			pes. Which of the following is not one of them?
	10.	a. tetromino		domino
		b. pentomino		omino
	19.	•	beti	cal order, we say that the of this triangle is
		clockwise.		
		a. sense		feeling
		b. time	d.	none of the above
	20.	The figure below is an example of a		
		a. hexomino.	c.	triomino.
		b. tetromino.		pentomino.
	21.	Point A(4, 5) is translated 2 units left and 3 unit	ts up	b. What are the new coordinates of point A?
		a. (2, 8)	_	(2, 2)
		b. (6, 8)	d.	(6,2)
	22.	Point C(0, 3) is translated 3 units right and 1 un	it do	own. What are the new coordinates of point C?
		a. (3, 2)		(2,2)
		b. (3, 4)	d.	(2,3)
Comp				
Comp	ieie e	each sentence or statement.		
	23.	Three common types of	a	re translations, rotations, and reflections.
	24.	The transformation that is a slide along a straig	ht li	ne is called a(n)

25.	The transformation that is a fl	ip over a mirror line is called a(n)
26.	A(n)	is needed for a reflection to occur.
27.	A fixed point about which a ro	otation occurs is called the
28.	A(n)	can describe the translation of a figure on a coordinate grid.
29.	A polygon with all sides and a	all angles equal is a(n)
30.	A(n)	is a picture or design made of small shapes of different colours.

Short Answer

Write your answer in the space provided.

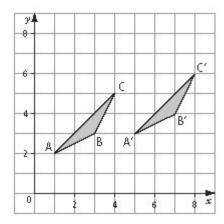
31. Name the type of transformation that moves parallelogram ABCD onto its image, parallelogram A'B'C'D'.



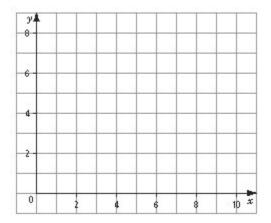
32. Use a 180° rotation to create images of the restaurant sign in the squares provided.



- 33. Where would you place a mirror line on a coordinate grid so that the image of a figure is standing right beside it?
- 34. Design a frieze pattern that involves the translation and rotation of an irregular figure.
- 35. Find the coordinates of the image of each point after the given translation.
 - a) A (1, 1); 3 units right
 - b) B (3, 1); 1 unit down
 - c) C (4, 2); 1 unit right and 2 units up
- 36. Describe the transformation that moves the figure onto its image.



37. A figure has vertices at A(1, 5), B(2, 5), C(2, 4), D(3,4) E(3, 3), F(4,3), G(4,2), and H(1, 2). Draw the figure on the coordinate grid. Identify the image, and draw the image of the figure after a reflection along the mirror line. The mirror line is formed by joining the points (5, 6) and (5, 1).



- 38. Can any quadrilateral cover a plane? Explain.
- 39. Can a parallelogram tile the plane? Explain.

Problem

Write your answer in the space provided.

40. Use a parallelogram to create an interesting tile. Use the tile to tessellate a plane.

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Ch 13 Geometry of Transformations Practice Test

Answer Section

TRUE/FALSE

1. ANS: F

A frieze pattern repeats in one direction.

DIF: Level 3 REF: Knowledge/Understanding OBJ: Section 13.1 STO: GSS-7m51 TOP: Geometry and Spatial Sense KEY: Frieze

2. ANS: F

An image from a transformation can be congruent to the original figure.

DIF: Level 3 REF: Knowledge/Understanding OBJ: Section 13.1 STO: GSS-7m49 TOP: Geometry and Spatial Sense KEY: Congruent

3. ANS: F

Translations, rotations, and reflections do not change the sides or angles of the original figure. The image (transformed figure) is congruent to the original figure.

DIF: Level 3 REF: Knowledge/Understanding OBJ: Section 13.1 STO: GSS-7m50 TOP: Geometry and Spatial Sense KEY: Transformation

4. ANS: T DIF: Level 1 REF: Knowledge/Understanding OBJ: Section 13.3 STO: GSS-7m51 TOP: Geometry and Spatial Sense

KEY: Translation

5. ANS: F

Translations can be carried out on a coordinate grid.

DIF: Level 2 REF: Knowledge/Understanding OBJ: Section 13.3 STO: GSS-7m51 TOP: Geometry and Spatial Sense KEY: Translation

6. ANS: T DIF: Level 3 REF: Knowledge/Understanding OBJ: Section 13.3 STO: GSS-7m50 TOP: Geometry and Spatial Sense

KEY: Image

7. ANS: F

A tiling pattern covers a plane without overlapping or leaving gaps.

DIF: Level 2 REF: Knowledge/Understanding OBJ: Section 13.4 STO: GSS-7m51 TOP: Geometry and Spatial Sense KEY: Tiling 8. ANS: T DIF: Level 3 REF: Knowledge/Understanding OBJ: Section 13.4 STO: GSS-7m51 TOP: Geometry and Spatial Sense

KEY: Tiling

9. ANS: F

A circle cannot be used to tile a plane.

DIF: Level 3 REF: Knowledge/Understanding OBJ: Section 13.4 STO: GSS-7m51 TOP: Geometry and Spatial Sense KEY: Tiling

10. ANS: F

There are three types of regular figures that can tile a plane.

DIF:	Level 3	REF:	Knowledge/Understanding	OBJ:	Section 13.4
STO:	GSS-7m51	TOP:	Geometry and Spatial Sense	KEY:	Tiling

11. ANS: F

You can use rotations to tessellate a plane.

DIF:	Level 3	REF:	Knowledge/Understanding	OBJ:	Section 13.6
STO:	GSS-7m51	TOP:	Geometry and Spatial Sense	KEY:	Tessellation

MULTIPLE CHOICE

12.	ANS: OBJ:		DIF: STO:	Level 1 GSS-7m50		Knowledge/Un Geometry and		
		Translation					~ [2 2 -
13.	ANS:	В	DIF:	Level 1	REF:	Knowledge/U1	nderstar	nding
	OBJ:	Section 13.1	STO:	GSS-7m50	TOP:	Geometry and	Spatial	Sense
		Rotation						
14.	ANS:			Level 2		Knowledge/Un		
	OBJ:	Section 13.1	STO:	GSS-7m50	TOP:	Geometry and	Spatial	Sense
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15.	ANS: OBJ:	A Section 13.1		Level 2 GSS-7m50		Knowledge/Un		•
		Translation	310.	USS-/11130	TOP.	Geometry and	Spatiai	Selise
16.	ANS:		DIF:	Level 2	REF.	Knowledge/Ur	nderstar	nding
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	KEY:	Translation, Re				j	1	
17.	ANS:	C	DIF:	Level 2	REF:	Knowledge/U1	nderstar	nding
	OBJ:	Section 13.1	STO:	GSS-7m51	TOP:	Geometry and	Spatial	Sense
		Square Tiles						
18.	ANS:		DIF:	Level 3		Knowledge/Un		_
		Section 13.1	STO:	GSS-7m51	TOP:	Geometry and	Spatial	Sense
10	ANS:	Square Tiles	DIE.	I arral 4	DEE.	V a aval a d a a /I Ia		. di ~
19.	OBJ:			Level 4 GSS-7m51		Knowledge/Un Geometry and		_
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20.	ANS:	•	DIF:	Level 3	REF.	Knowledge/Ur	nderstar	nding
_0.	OBJ:	Section 13.1		GSS-7m51		Geometry and		
	KEY:	Square Tiles				,	•	
21.	ANS:	A	DIF:	Level 2	REF:	Application	OBJ:	Section 13.3
		GSS-7m51	TOP:	Geometry and	_			Translation
22.	ANS:		DIF:			Application		Section 13.3
	STO:	GSS-7m51	TOP:	Geometry and	Spatial	Sense	KEY:	Translation

COMPLETION

23. ANS: transformation

DIF:	Level 1	REF:	Knowledge/Understanding	OBJ:	Section 13.1
STO:	GSS-7m50	TOP:	Geometry and Spatial Sense	KEY:	Transformation

24. ANS: translation

<i>2</i> 4.	ANS.	translation				
25.		Level 1 GSS-7m50 reflection	REF: TOP:	Knowledge/Understanding Geometry and Spatial Sense	OBJ: KEY:	Section 13.1 Translation
26.		Level 1 GSS-7m50 mirror line		Knowledge/Understanding Geometry and Spatial Sense	OBJ: KEY:	Section 13.1 Reflection
27.	DIF: STO: ANS:	Level 2 GSS-7m50 turn centre		Knowledge/Understanding Geometry and Spatial Sense	OBJ: KEY:	Section 13.1 Reflection
28.	DIF: STO: ANS:	Level 2 GSS-7m50 translation arr	REF: TOP: ow	ε	OBJ: KEY:	Section 13.1 Rotation
29.	DIF: STO: ANS:	Level 3 GSS-7m50 regular polygo	TOP:	Knowledge/Understanding Geometry and Spatial Sense	OBJ: KEY:	Section 13.3 Translation
30.	DIF: STO: ANS:	Level 3 GSS-7m51 mosaic	REF: TOP:	\mathcal{E}	OBJ: KEY:	Section 13.4 Polygon
	DIF: STO:	Level 4 GSS-7m51	REF: TOP:	2	OBJ: KEY:	Section 13.4 Mosaic

SHORT ANSWER

31. ANS:

Parallelogram ABCD is moved onto parallelogram A'B'C'D' by a rotation.

DIF: Level 2 REF: Application OBJ: Section 13.1 STO: GSS-7m50

TOP: Geometry and Spatial Sense KEY: Rotation

32. ANS:

Responses will vary depending on the turn centre. One possible set of images is



DIF: Level 2 REF: Application OBJ: Section 13.1 STO: GSS-7m50

TOP: Geometry and Spatial Sense KEY: Rotation

33. ANS:

Place the mirror line along the *y*-axis.

DIF: Level 3 REF: Communication OBJ: Section 13.1

STO: GSS-7m50 TOP: Geometry and Spatial Sense KEY: Reflection

34. ANS:

Patterns will vary.

DIF: Level 3 REF: Thinking/Inquiry/Problem Solving OBJ: Section 13.2 STO: GSS-7m51 TOP: Geometry and Spatial Sense KEY: Frieze

35. ANS:

- a) A (4, 1)
- b) B(3,0)
- c) C (5, 4)

DIF: Level 2 REF: Application OBJ: Section 13.3 STO: GSS-7m51

TOP: Geometry and Spatial Sense KEY: Coordinate Grid

36. ANS:

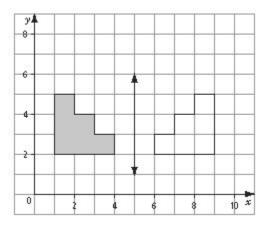
The figure has been translated 4 units right and 1 unit up.

DIF: Level 2 REF: Application OBJ: Section 13.3 STO: GSS-7m51

TOP: Geometry and Spatial Sense KEY: Translation

37. ANS:

The figure is in the shape of a set of stairs.



DIF: Level 3 REF: Application OBJ: Section 13.3 STO: GSS-7m51

TOP: Geometry and Spatial Sense KEY: Coordinate Grid

38. ANS:

Any quadrilateral can cover a plane. The sum of all angles inside a quadrilateral equals 360°.

DIF: Level 3 REF: Communication OBJ: Section 13.4

STO: GSS-7m51 TOP: Geometry and Spatial Sense KEY: Tiling

39. ANS:

Yes. A parallelogram is a quadrilateral and any quadrilateral can tile a plane.

DIF: Level 3 REF: Communication OBJ: Section 13.4

STO: GSS-7m51 TOP: Geometry and Spatial Sense KEY: Tiling

40. ANS:

Tessellations will vary, but there should not be gaps or overlaps on the plane.

DIF: Level 3 REF: Thinking/Inquiry/Problem Solving OBJ: Section 13.5 STO: GSS-7m51 TOP: Geometry and Spatial Sense KEY: Tessellation